MADISON PHELAN

madison.phelan98@gmail.com • LinkedIn.com/in/madisonphelan • (409) 782-1802 • madisonphelan.com

The University of Texas at Austin	M.A. Advertising, Texas Immersive	May 2023 GPA 3.8
The University of Texas at Austin	B.S., Advertising, Texas Media & Analytics Business Foundations Minor.	May 2021 GPA 3.7
	Japanese Certificate	01 A 3.7
	Digital Arts and Media Certificate- Animation	
The University of Texas at San Antonio	Coordinated Admissions Program	Aug. 2017 - May 2018 GPA: 3.9
EXPERIENCE		
Texas Immersive Institute – Project Manager; Aus	stin, TX	Aug. 2022 - Present
• Designs UI/UX for health gaming app on Figma		0
	collaborates with development team to build the app in Unity	
Develops conversational elements and dialogue for		
 Applies research to learning outcomes of the expe 		
	mance metrics to derive insights to improve product development	
• Provides support in keeping the development files		
 <u>Strategy & Experience Design Fellow; Austin, TX</u> Weekly meetings with clients and The Odigo Group consultancy 		Aug. 2021 - Mar. 2022
	up consultancy	
 Created user UI/UX for app on Figma Interviewed 6 people and developed audience personal develop	conas with a team of 5 fellows	
	or event in one week, navigating supply chain issues	
• Designed and implemented two use-case studies	er er en en en er er er en en er	
Warner Bros. Discovery – Marketing.Intern; New		Jun. 2022 - Aug. 2022
	vering Discovery En Español, Discovery Familia, and Hogar HGTV	
 Introduced and presented a user experience that er Pulled ad flows and allocated deals in iDeal and p 	hanced the linear experience for viewers and brands	
	data from Nielsen, Pew Research and Mintel to amplify sales strategy	
• Collaborated with team to develop three custom p		
Sparxs Studio – Digital Marketing Strategist; Austri	in TX	Jul. 2020 - May 2022
	gy leading to a 40% increase in following and engagement on social media	
• Built branding for company's product		
Created animations and social media graphics		
 Maintained a database of directors and filmmakers 	5	
• Transcribed notes from exec and intern meetings		
 Designed and wrote copy for 9 pitch decks, and 20 Oversaw and assigned tasks to 4 interns) internal and external documents for investors, stakeholders, and consume	rs
• Oversaw and assigned tasks to 4 mems		
<u>UT Austin National Student Advertising Competition Team – Media Director; Austin, TX</u> • Selected for the NSAC team among a competitive set of seniors and selected as Media Director		Jan. 2021 - Apr. 2021
• Worked with a team of 30 members in a full-servi	ce student agency rtment, assigning tasks, roles, and deadlines to the members	
	ordance to successfully reach the client's, Tinder, objectives	
• Chosen to present to judges with three other meml		
NASA Space Apps Global Hackathon – Experience Designer		Oct. 2020 - Oct. 2020
• Chosen as Global Finalists (top 40) out of 2,303 projects within the 2-day hackathon		
• Created and designed assets for the Web VR expe	rience	
• Collaborated with a team of six people	finished and deat	
• Worked under pressure with 48 hours to deliver a	Imsned product	
HONORS, AWARDS, & ACCOMPLISHM		
-	Social Impact Build Fest Hackathon Winners – Best in Show (2022), NAS.	
Hackathon Global Finalists (2020), Dean's List (Fa 2019) Teamwork Award (Spring 2019) Best Prese	ll 2017, 2019, Spring 2020), President's List (Spring 2018), Sherlock Holn	nes Award (Spring

2019), Teamwork Award (Spring 2019), Best Presentation (Spring 2019)

ADDITIONAL INFORMATION

Skills: Figma, UX Design, UI Design, Agile Scrum methodology, Tableau, MS Excel, MS Word, MS PowerPoint, Adobe Suite Interests: Animation, Japanese Culture, Anime, Alternative/Indie Music, Hiking, Concerts, Digital Art Languages: Basic knowledge in Japanese, fluent in English, currently studying Korean & French